

yahtzee







you need: two or more players, 5 (five) dice & a score keeper with pen and paper.

object: score the most points by rolling dice to make certain combinations listed on the call card.

game play:

1. each player is given 13 turns to score
2. in each turn the dice can be rolled a minimum of once and a maximum of three times.
3. there are 13 possible plays on the fall card, once a play has been made it cannot be used to score in later turns.
4. combinations on the call card can be completed in any order.
5. the player with the highest combined score (upper section + lower section) at the end of the game wins!

play card combinations:

upper section	how to score	game #1	game #2	game #3	game #4	game #5	game #6	game #7	game #8	game #9	game #10	game #11
aces  = 1	count/add only aces											
twos  = 2	count/add only twos											
threes  = 3	count/add only threes											
fours  = 4	count/add only fours											
fives  = 5	count/add only fives											
sixes  = 6	count/add only sixes											
total score	→											
bonus <small>if total score is 63 or over</small>	score 35											
total <small>of upper section</small>	→											
lower section												
3 of a kind	add total of all dice											
4 of a kind	add total of all dice											
full house	score 25											
sm. straight <small>Sequence of 4</small>	score 30											
lg. straight <small>Sequence of 5</small>	score 40											
yahtzee <small>5 of a kind</small>	score 50											
chance	score total of 5 dice											
yahtzee bonus	✓ for each bonus											
	score 100 per ✓											
total <small>of lower section</small>	→											
total <small>of upper section</small>	→											
grand total	→											